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For: Game Combining Strategy and Ball Kicking Skills

- 1 1. A ball-receiving device for playing a game, comprising:
2 a frame defining an opening;
3 a flexible member secured to the frame to close the opening sufficiently to capture a ball;
4 and
5 a structure dividing the frame opening into a number of contiguous ball-receiving areas.
- 1 2. The ball-receiving device of claim 1 wherein the flexible member is a net.
- 1 3. The ball-receiving device of claim 1 wherein the structure comprises two vertical
2 and two horizontal members attached to the frame.
- 1 4. The ball-receiving device of claim 1 wherein the ball-receiving areas are all
2 substantially the same size.
- 1 5. The ball-receiving device of claim 1 further comprising means for creating ball-
2 receiving pockets toward the bottom of each ball-receiving area.
- 1 6. The ball-receiving device of claim 5 wherein the means for creating ball-receiving
2 pockets comprises flexible strips.
- 1 7. The ball-receiving device of claim 6 wherein the flexible strips are netting.
- 1 8. The ball-receiving device of claim 1 wherein the frame comprises a number of
2 interfitting frame pieces.
- 1 9. The ball-receiving device of claim 1 wherein there are nine ball-receiving areas.
- 1 10. The ball-receiving device of claim 1 further comprising a stand for holding the
2 frame.
- 1 11. The ball-receiving device of claim 10 wherein the stand holds the frame at an
2 angle to the vertical.

1 12. The ball-receiving device of claim 11 wherein the angle is less than 45 degrees.

1 13. The ball-receiving device of claim 1 wherein the frame is substantially
2 rectangular.

1 14. A ball-receiving device for playing a game, comprising:
2 a substantially rectangular frame defining an opening;
3 a main netting secured to the frame to close the opening sufficiently to capture a ball;
4 a plurality of vertical members and a plurality of horizontal members that divide the
5 frame opening into a number of contiguous, substantially rectangular ball-receiving areas; and
6 a plurality of netting strips defining spaced pockets created between the strips and the
7 main netting.

1 15. A method of playing a game involving kicking a ball into a target, comprising:
2 providing a target comprising a netting having a plurality of pockets, each of which can
3 hold the ball;
4 kicking a ball toward the target, with the aim of the ball lodging in one of the pockets;
5 and
6 indicating a player's possession of a pocket once the ball is successfully kicked into such
7 pocket.

1 16 The game-playing method of claim 15, wherein the possession of a pocket is
2 indicated by placing a physical indicator other than the ball into the pocket.

1 17. The game-playing method of claim 15 wherein the target defines nine contiguous
2 ball-receiving areas, and there is a pocket for each area.

1 18. The game-playing method of claim 17 wherein the areas are defined at least in
2 part by a frame.

1 19. The game-playing method of claim 15 wherein the target further comprises a
2 frame adapted to sit on the ground, for holding the netting at an angle to the ground.

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